WINTER RECREATION 2021



7U - 8U

ACCOUNTING FOR WATER BREAKS AND ORGANIZING INTO TEAMS, THE TOTAL SESSION TIMES SHOULD BE 1 HOUR.

5 MINUTES	WARM UP	Challenge players to copy your actions Bounce ball & catch. How many bounces & catches in 20 sec? Can you drop and trap with foot? Can you trap with butt?
10 MINUTES	BODY PART DRIBBLE	Players dribble around and coach shouts different body parts to stop the ball with. Knee, elbow, butt, head, etc. Challenge players to keep ball close.
10 MINUTES	FETCH	Coach stands in the middle of the field. Players get into pairs with one ball between two, and circle around the coach. One at a time, each pair gives their ball to the coach who kicks the ball into a space on the field. The coach gives a general instruction on how all the pairs must bring the ball back. Examples: "Bring it back by making as many short passes to each other as possible'. "Bring the ball back with as few long passes to each other as possible." "Bring the ball back without using your hands or your feet." "Bring the ball back by passing it through each other's legs."
30 MINUTES	SCRIMMAGE 4 v 4 • 2 x 10 min halves • 5 minute half time	Using jersey color (yellow-black or light- dark) or bibs divide the players into two teams. Keep instructions very basic and simple Which goal to score in. Stop play when ball out of bounds. Most important, keep it fun and let the kids play!

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5	WARM UP	Challenge players to copy your actions
MINUTES		Bounce ball & catch.
		How many bounces & catches in 20
		seconds?
		Can you drop and trap with foot?
		Can you trap with butt?
10	GATE GOALS	Set up 4 or 5 goals with cones around the
MINUTES	CATE COALS	field. Players are challenged to dribble
		and score as many goals as possible in 30
		seconds. Be sure to ask the players how
		many goals they scored and challenge
		them to beat their total each round. For
		the last two rounds, give the players a 5
		second countdown to finish off by scoring
		in a 'real' goal at either end of the field.
10	FREEZE TAG	The coach is Mr/Ms Freeze. Players
MINUTES	FREEZE TAG	dribble around the field trying to avoid
		being tagged and frozen by Mr/Ms
		Freeze. When a player is frozen, they
		hold their ball above their head, and
		stand with their legs wide apart. The
		other players can 'defrost' a frozen
		player by kicking their ball between their
		legs. Repeat several times and allow two
		players to be Mr/Ms Freeze.
30	COTALA ACE	Using jersey color (yellow-black or light-
MINUTES	SCRIMMAGE	dark) or bibs divide the players into two
	4 v 4	teams. Keep instructions very basic and
	• • •	simple Which goal to score in. Stop play
	 2 x 10 min halves 	when ball out of bounds.
	5 minute half time	Most important, keep it fun and let the
		kids play!

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5 MINUTES	WARM UP	Drop & trap ball under foot. Toe Taps - alternate tapping the top of the ball with bottom of left and right feet. Tick Tocks - alternate tapping on the outside using the inside of the left and right feet.
10 MINUTES	BUMPER BALL	The coach is the bumper and tries to capture players by 'bumping' (kicking) his/her ball against theirs. When a player is captured, they join the coach and try to 'bump' their ball against other players. Designate two new 'bumper' players each round.
45 MINUTES	SCRIMMAGE 4 v 4 • 4 × 10 min quarter 2 minute breaks	Using jersey color (yellow-black or light-dark) or bibs divide the players into two teams. Keep instructions very basic and simple Which goal to score in. Stop play when ball out of bounds. Most important, keep it fun and let the kids play!

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5 MINUTES	WARM UP	Drop & trap ball under foot. Toe Taps - alternate tapping the top of the ball with bottom of left and right feet. Tick Tocks - alternate tapping on the outside using the inside of the left and right feet.
10 MINUTES	GATE GOALS (in pairs)	Set up 4 or 5 gate goals with cones around the field. Players get into pairs and are challenged to dribble and pass through as many goals as possible in 30 seconds. Be sure to ask the players how many goals they scored and challenge them to beat their total each round. For the last two rounds, the coach becomes a defender who can try to block or steal the ball.
45 MINUTES	SCRIMMAGE 4 v 4 • 4 × 10 min quarter 2 minute breaks	Using jersey color (yellow-black or light- dark) or bibs divide the players into two teams. Keep instructions very basic and simple Which goal to score in. Stop play when ball out of bounds. Most important, keep it fun and let the kids play!